

|           | Autumn I  | Autumn 2   | Spring I   | Spring 2  | Summer I   | Summer 2   |
|-----------|---|--|--|---|--|--|
|           | The Great<br>Outdoors   | Our Sensory<br>World   | Wonderful<br>Changes   | Toy Time<br>Travellers  | The Jolly<br>Postman   | Shiver Me<br>Timbers!  |
| Key Texts | Goldilocks and<br>the Three<br>Bears<br>(Traditional tale)  | Peace at Last<br>Jill Murphy   | One Snowy<br>Night<br>Nick Butterworth   | Jim and the<br>Beanstalk<br>Raymond Briggs  | The Jolly<br>Postman<br>Allan Ahlberg  | The Pirates<br>Next Door<br>Johnny Duddle<br>Monkey See<br>Monkey Do<br>Marc Gave  |
| English   | F: Stories from<br>familiar settings<br>NF: Lists and<br>captions (basics/letter<br>formation)  | F: Retelling of the<br>story (changing<br>characters)<br>NF: Instructions (DT<br>fruit salad)<br>P: Senses Poetry  | F: Fantasy<br>NF: Seasons text<br>P: Quick Write Poety   | F: Twisted Fairytales<br>NF: Non chronological<br>report-Toys from the<br>past  | NF: Postcard from<br>London<br>F: Character<br>description<br>P: List Poetry   | F: Story from another<br>culture<br>NF: Information Text   |
| Maths     | <ul> <li>Number: Place</li> <li>Value (within 10)</li> <li>Sort, count<br/>represent objects.</li> <li>Count, read and<br/>write forwards<br/>from any number 0<br/>to 10.</li> <li>Count, read and<br/>writing backwards<br/>from any number 0<br/>to 10.</li> <li>Count one more.</li> <li>Count one more.</li> <li>Count one less.</li> <li>One to one<br/>correspondence to<br/>start to compare<br/>groups.</li> <li>Compare groups<br/>using language such<br/>as equal,<br/>more/greater,<br/>less/fewer.</li> <li>Introduce = , &gt; and<br/>&lt; symbols.</li> <li>Order numbers.</li> <li>Order numbers.</li> <li>Order numbers.</li> <li>Order numbers.</li> <li>Ordinal numbers<br/>(1st, 2nd, 3rd).</li> <li>The number line.</li> <li>Number:<br/>Additioand<br/>Subtraction (within<br/>10)</li> <li>Part whole model.</li> <li>Addition facts.</li> <li>Find number bonds<br/>for numbers within<br/>10.</li> <li>Systematic methods<br/>for number bonds<br/>within 10.</li> </ul> | <ul> <li>Geometry: Shape</li> <li>Recognise and name<br/>3D shapes.</li> <li>Sort 3D shapes.</li> <li>Recognise and name<br/>2D shapes.</li> <li>Sort 2D shapes.</li> <li>Patterns with 3D and<br/>2D shapes.</li> <li>Number: Place<br/>Value (within 20)</li> <li>Count forwards and write<br/>numbers to 20 in<br/>numerals and words.</li> <li>Numbers from 11 to<br/>20.</li> <li>Tens and ones.</li> <li>Count one more and<br/>one less.</li> <li>Compare groups of<br/>objects.</li> <li>Order groups of<br/>objects.</li> <li>Order numbers.</li> </ul> | <ul> <li>Number: Addition<br/>and Subtraction</li> <li>Add by counting on.</li> <li>Find and make<br/>number bonds.</li> <li>Add by making 10.</li> <li>Subtraction – Not<br/>crossing 10.</li> <li>Subtraction –<br/>Crossing 10 (1).</li> <li>Related Facts.</li> <li>Compare Number<br/>Sentences</li> <li>Number: Place<br/>Value (within 5)<br/>(including multiples<br/>of 2, 5 and 10)</li> <li>Numbers to 50.</li> <li>Tens and ones.</li> <li>Represent numbers<br/>to 50.</li> <li>One more one less.</li> <li>Compare numbers<br/>within 50.</li> <li>Compare numbers<br/>within 50.</li> <li>Count in 2s.</li> <li>Count in 5s.</li> </ul> | Measurement:<br>Length and Height<br>• Compare lengths and<br>heights.<br>• Measure length<br>Measurement:<br>Weight and Volume<br>• Introduce weight and<br>mass.<br>• Measure mass.<br>• Compare mass.<br>• Introduce capacity.<br>• Measure capacity.<br>• Compare capacity. | Number:<br>Multiplication and<br>(including multiples<br>of 2, 5 and 10)<br>• Count in 10s.<br>• Make equal groups.<br>• Make equal groups.<br>• Make doubles.<br>• Make equal groups –<br>grouping.<br>• Make equal groups –<br>sharing.<br>Number: Fractions<br>• Halving shapes or<br>objects.<br>• Halving a quantity.<br>• Find a quarter of a<br>shape or object.<br>• Find a quarter of a<br>quantity.<br>Geometry: Position<br>and Direction<br>• Describe turns.<br>• Describe Position | Number: Place<br>Value (within 100)<br>• Counting to 100.<br>• Partitioning numbers.<br>• Ordering numbers.<br>• One more, one less.<br>Measurement:<br>Money<br>• Recognising coins.<br>• Recognising notes.<br>• Counting in coins.<br>Measurement: Time<br>• Before and after.<br>• Dates.<br>• Time to the hour.<br>• Time to the hour.<br>• Writing time.<br>• Comparing time |

| Science   | <ul> <li>Number bonds to<br/>10.</li> <li>Compare number<br/>bonds.</li> <li>Addition: Adding<br/>together.</li> <li>Addition: Adding<br/>more.</li> <li>Finding a part.</li> <li>Subtraction: Taking<br/>away, how many<br/>left? Crossing out.</li> <li>Subtraction: Taking<br/>away, how many<br/>left? Introducing</li> <li>the subtraction<br/>symbol.</li> <li>Subtraction: Finding<br/>a part, breaking<br/>apart.</li> <li>Fact families – The<br/>8 facts.</li> <li>Subtraction: Finding<br/>the difference.</li> <li>Comparing addition<br/>and subtraction<br/>statements</li> <li>a + b &gt; c.</li> <li>Comparing addition<br/>and subtraction<br/>statements</li> <li>a + b &gt; c + d.</li> </ul> | Animals including<br>humans:<br>Name, identify, draw<br>and label human body<br>including 5 senses  | Seasons and weather<br>Observe changes across<br>the four seasons<br>Observe and describe<br>weather and how day<br>length varies | Plants and trees Identify and name plants and trees Identify and describe structure   | Everyday materials<br>Identify and name<br>materials<br>Describe physical<br>properties<br>Compare and group | Animals including<br>humans:<br>Identify, name, describe<br>and compare the<br>structure of common<br>animals   |
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|           |  |   |   |   | materials  |   |
| History   | Time line/ Family<br>Tree<br>Changes within living<br>memory<br>Sequence events in<br>their life<br>Compare adults<br>talking about the past<br>– how reliable are<br>their memories   | Gunpowder Plot<br>Events beyond living<br>memory<br>Recognise the<br>difference between past<br>and present in their<br>own and others' lives |   | Toys from the past<br>Changes within living<br>memory and over time<br>Find answers to simple<br>questions about the<br>past from sources of<br>information e.g.<br>artefacts |  | <b>Pirates</b> Lives of significant individuals (Christopher Columbus) They know and recount episodes from stories about the past Use stories to encourage children to distinguish between fact and fiction (Blackbeard/Anne Bonny) |
| Geography | Mapping<br>Name, locate and<br>identify characteristics<br>Name and locate local<br>town   |   | Four seasons<br>Identify seasonal/daily<br>weather patterns in the<br>UK  |   | UK<br>Name, locate and<br>identify characteristics<br>of the four countries<br>and capital cities of the     |   |





|           | Locational<br>knowledge/fieldwork<br>skills<br>Use basic geographical<br>vocabulary to refer to<br>physical features of<br>their school and its<br>grounds and of the<br>surrounding<br>environment |   | Identify location of hot<br>and cold areas of the<br>world  |  | United Kingdom and its<br>surrounding seas   |   |
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| RE        | Which books and stories are special?  | Which books and<br>stories are special?<br>Who brought messages<br>about God and what<br>did they say?  | How do we celebrate<br>special events?  | What does it mean to<br>belong to a church or<br>mosque?   | How and why do we care for others?   | Who brought messages<br>about God and what<br>did they say?   |
|           |   |   |   |  |  |   |
|           | Relationships<br>Families and friendships<br>Roles of different people; families; feeling cared<br>for  |   | Living in the wider world<br>Belonging to a community<br>What rules are; caring for others' needs; looking<br>after the environment   |  | Health and wellbeing<br>Physical health and mental wellbeing<br>Keeping healthy; food and exercise, hygiene<br>routines; sun safety  |   |
| PSHCE     | <b>Safe relationships</b><br>Recognising privacy; staying safe; seeking<br>permission   |   | Media literacy and digital resilience<br>Using the internet and digital devices;<br>communicating online  |  | <b>Growing and hanging</b><br>Recognising what makes them unique and special;<br>feelings; managing when things go wrong   |   |
|           | <b>Respecting ourselves and others</b><br>How behaviour affects others; being polite and<br>respectful  |   | <b>Money and work</b><br>Strengths and interests; jobs in the community   |  | Keeping safe<br>How rules and age restrictions help us; keeping safe<br>online   |   |
| Art       | Andy Goldsworthy<br>Explore making<br>sculptures of different<br>kinds using natural<br>resources   |   | Seasons<br>Use pastels to recreate<br>images of the four<br>seasons   |  | Georgia O Keefe-<br>Sunflowers<br>Explore the work of<br>Georgia O'Keefe and<br>recreate own using<br>powder paints  |   |
| ЪΤ        |   | Food: Fruit salad<br>Design, cut, assemble<br>own fruit salad<br>Understand food<br>hygiene and safety  |   | Structures: Giant's<br>Castle<br>Assemble, join and<br>combine materials<br>Explore how<br>freestanding structures<br>can be made stronger,<br>stiffer and more stable | powder paints  | Mechanisms: Moving<br>pirate picture<br>Explore movements of<br>simple mechanisms such<br>as levers and sliders |
| Computing | Online safety<br>Use technology<br>purposefully to create,<br>organise, store,<br>manipulate and<br>retrieve digital<br>content<br>Recognise common<br>uses of IT beyond<br>school                  | Grouping and<br>sorting<br>Pictograms<br>Understand what<br>algorithms are<br>Use technology<br>purposefully to create,<br>organise, store,<br>manipulate and retrieve<br>digital content | Lego builders<br>Maze explorers<br>Follow and create<br>simple instructions<br>Understand<br>functionality of<br>direction keys<br>Understand how to<br>create and debug a set<br>of instructions | Animated story<br>books<br>Understand what<br>algorithms are<br>Recognise common<br>uses of IT beyond<br>school  | Coding<br>Understand what<br>algorithms are<br>Create and debug<br>simple programs<br>Use logical reasoning to<br>predict the behaviour of<br>simple programs<br>Use technology<br>purposefully to create,<br>organise, store,<br>manipulate and retrieve<br>digital content | Spreadsheets<br>Technology outside<br>school<br>Recognise common<br>uses of IT beyond<br>school                 |

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|       | Multi-skills  | Basketball   | Dance  | Dodgeball  | Athletics  | Tennis   |
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| ΡE    | Master basic<br>movements including<br>running, jumping and<br>striking and begin to<br>apply these in a range<br>of activities.<br>Develop basic agility,<br>balance and<br>coordination and<br>begin to apply these in<br>a range of activities.<br>Participate in team<br>games, developing<br>simple tactics for<br>attacking and<br>defending. | Master basic<br>movements including<br>running, jumping and<br>striking.<br>Develop basic agility,<br>balance and<br>coordination and begin<br>to apply these in a<br>range of activities.<br>Participate in team<br>games, developing<br>simple tactics for<br>attacking and defending. | Develop basic agility,<br>balance and<br>coordination and begin<br>to apply these in a<br>range of activities.<br>Perform dances using<br>simple movement<br>patterns.   | Master basic<br>movements including<br>running, jumping and<br>striking.<br>Develop basic agility,<br>balance and<br>coordination and begin<br>to apply these in a<br>range of activities.<br>Participate in team<br>games, developing<br>simple tactics for<br>attacking and defending. | Master basic<br>movements including<br>running, jumping and<br>throwing.<br>Develop basic agility,<br>balance and<br>coordination and begin<br>to apply these in a<br>range of activities. | Participate in team<br>games, developing<br>simple tactics for<br>attacking and defending.<br>Develop basic agility,<br>balance and<br>coordination and begin<br>to apply these in a<br>range of activities. |
| Music | Hey you<br>Listen and appraise a<br>range of rap songs<br>To explore and<br>develop a range of<br>musical concepts,<br>including composition  | Rhythm in the way<br>we walk.<br>Banana Rap<br>Listen and appraise a<br>range of reggae and hip<br>hop songs<br>To explore and develop<br>a range of musical<br>concepts, including<br>pulse and pitch   | In the groove<br>Listen and appraise a<br>range of styles of music<br>(Blues, Latin, Folk, Funk,<br>Baroque, Bhangra)<br>To explore and develop<br>a range of musical<br>concepts, including<br>rhythm and pulse | Round and round<br>Listen and appraise a<br>range of styles of music<br>(Latin Bossa Nova, Film<br>music, Big band music,<br>Mash-up, Latin fusion)<br>To explore and develop<br>a range of musical<br>concepts, including<br>composition  | Your Imagination<br>Listen and appraise a<br>range of styles of pop<br>music<br>To explore and develop<br>a range of musical<br>concepts, including<br>rhythm                              | Reflect, Rewind and<br>Replay<br>Consolidate various<br>styles of music<br>throughout the year,<br>including Western<br>classical music<br>To explore and develop<br>a range of musical<br>concepts          |